**Spike:** Task 23

**Title:** Sound Board

**Author:** Sam Huffer, 101633177

# Goals / deliverables:

* A simple SDL2 application that demonstrates the following features:
  + Keys 1, 2 and 3 will each play a unique sample sound as soon as each key is pressed even if that sound is already playing.
  + Play (or pause) background music in response to key-down press “0” (zero) being used as a toggle.

# Technologies, Tools, and Resources used:

* Visual Studio 2019
* Microsoft Word
* SDL2

# Tasks undertaken:

* I copied the task 18 spike report into the task folder, stripping out the spike report’s original content and replacing it with goals and resources pertaining to the task at hand.

# What we found out: